










Nights Away as a member of Scouting.

Age of youngster	Base activity		Allowing to them to do.		Included in badges	
Younger Beavers	Sleep a night in Scout HQ.	➔	Sleep a night in a campsite building.	Visit a Cub, Scout or Group camp.		 1 night away
Older Beavers	Spend a night in a tent in summer.	➔	Help to put up a tent			
Younger Cubs	Spend two nights away.	➔	Help to pitch and strike your tent.	Build a bivouac and sleep in it.		 3 nights away
Older Cubs	Have a trip further away from home, or longer, or both.		Pack for your own trip, camp.			
Younger Scouts	Have a night away experience, maybe outside county.	➔	With others, pitch and strike your tent. Lead, or help to lead, a group of Scouts to set up a well-organised site. It should include sleeping tents, food and equipment stores, a fire or stove, kitchen and eating area.			 8 nights away, with 4 under canvas.
Older Scouts	Take part in an Expedition.	➔	As a patrol go on an Expedition.			

A sheet which can be used within groups to decide what level should be used at each section, and how this aids the sections above and fits into the Challenge Badge system, and then onto their activity badges.